

Processing Big Data in Motion

Streaming Data Ingestion and Processing

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Kinesis Streaming Services, AWS

June 24th, 2016



Riding the Streaming Rapids

Microsoft®
Research



Relational Semantics
and Implementation



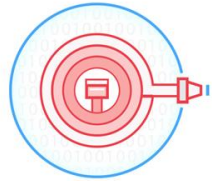
Complex Event Processing
over Streaming Data



Azure Stream Analytics



Amazon Kinesis
Streams



Amazon Kinesis
Firehose



Amazon Kinesis
Analytics

Streaming Map Reduce
& Machine Learning over Streams



DEBS Keynote 2013

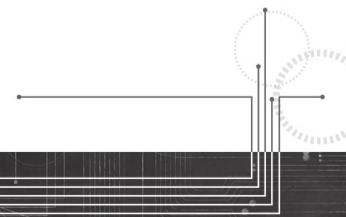


2007 & 2008 2009 2010 2011 2012 2013 2015 2016



Interest in and *demand* for
stream data processing is *rapidly*
increasing *

* Understatement of the year (credit to Kostas Tzoumas)...



Most data is *produced continuously*

127.0.0.1 user-identifier frank [10/Oct/2000:13:55:36 -0700] "GET /apache_pb.gif HTTP/1.0" 200 2326

Common Log Entry



Beacons

<R,AMZN,T,G,R1>

NASDAQ OMX Record

"SeattlePublicWater/Kinesis/123/Realtime" –
412309129140

MQTT Record



Health Monitors



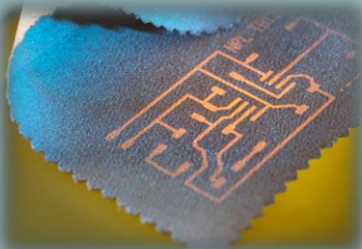
Smart Buildings



http://www

```
<165>1 2003-10-11T22:14:15.003Z mymachine.example.com
evntslog - ID47 [exampleSDID@32473 iut="3"
eventSource="Application"
eventID="1011"][examplePriority@32473 class="high"]
```

Syslog Entry

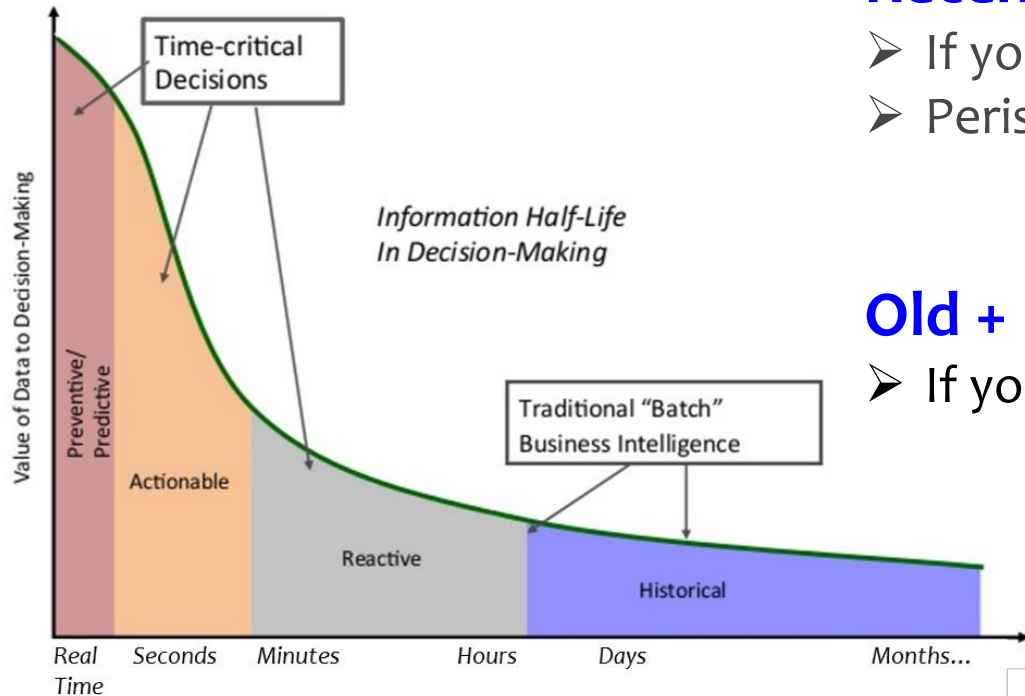


Smart Textiles

```
{
  "payerId": "Joe",
  "productCode": "AmazonS3",
  "clientProductCode": "AmazonS3",
  "usageType": "Bandwidth",
  "operation": "PUT",
  "value": "22490",
  "timestamp": "1216674828"
}
```

Metering Record

Time is money...



Recent data is highly valuable

- If you act on it in time
- Perishable Insights (M. Gualtieri, Forrester)

Old + Recent data is more valuable

- If you have the means to combine them

Disruptive

Most 'big data' (Hadoop) jobs process data that was continuously generated

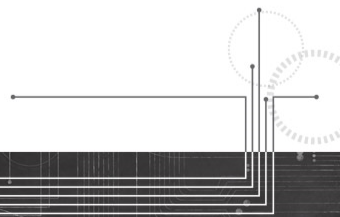
Foundational for business cases

Enable new class of applications that process data continuously



Agenda

- Scalable & Durable Data Ingest
 - A quick word on our motivation
 - Kinesis Streams, through a simple example
- Continuous Stream Data Processing
 - Kinesis Client Library (KCL)
 - How customers are using Kinesis Streams today
- Building on Kinesis Streams
 - Kinesis Firehose
 - Kinesis Analytics



Our Motivation for Continuous Processing

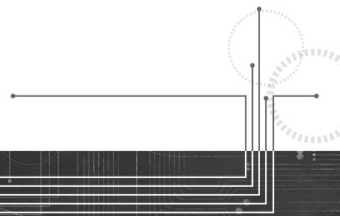
AWS Metering service

- 100s of millions of billing records per second
- Terabytes⁺⁺ per hour
- Hundreds of thousands of sources
- For each customer: gather all metering records & compute monthly bill
- Auditors guarantee 100% accuracy at months end

Seem perfectly reasonable to run as a batch, but relentless pressure for realtime...

With a Data Warehouse to load

- 1000s extract-transform-load (ETL) jobs every day
- Hundreds of thousands of files per load cycle
- Thousands of daily users, hundreds of queries per hour



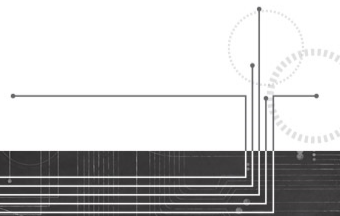
Our Motivation for Continuous Processing

AWS Metering service

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Other Service Teams, Similar Requirements

- CloudWatch Logs and CloudWatch Metrics
- CloudFront API logging
- 'Snitch' internal datacenter hardware metrics



Right Tool for the Job

Enable Streaming **Data Ingestion** and **Processing**

Real-time Ingest

- Highly Scalable
- Durable
- Replayable Reads



Continuous Processing

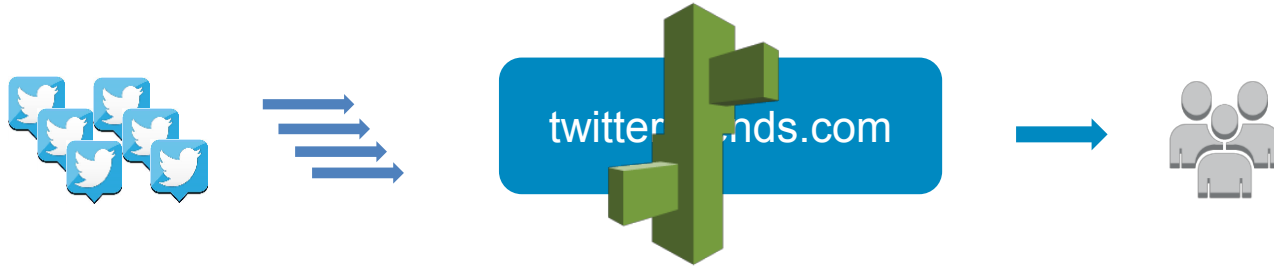
- Support multiple simultaneous data processing applications
- Load-balancing incoming streams, scale out processing
- Fault-tolerance, Checkpoint / Replay



Amazon Kinesis

Example application

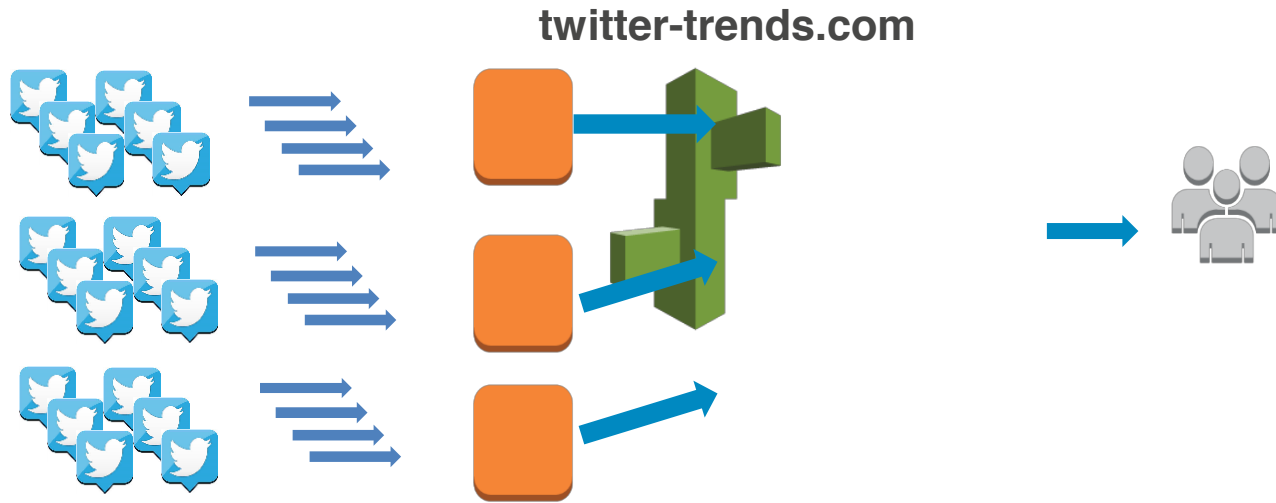
twitter-trends.com website



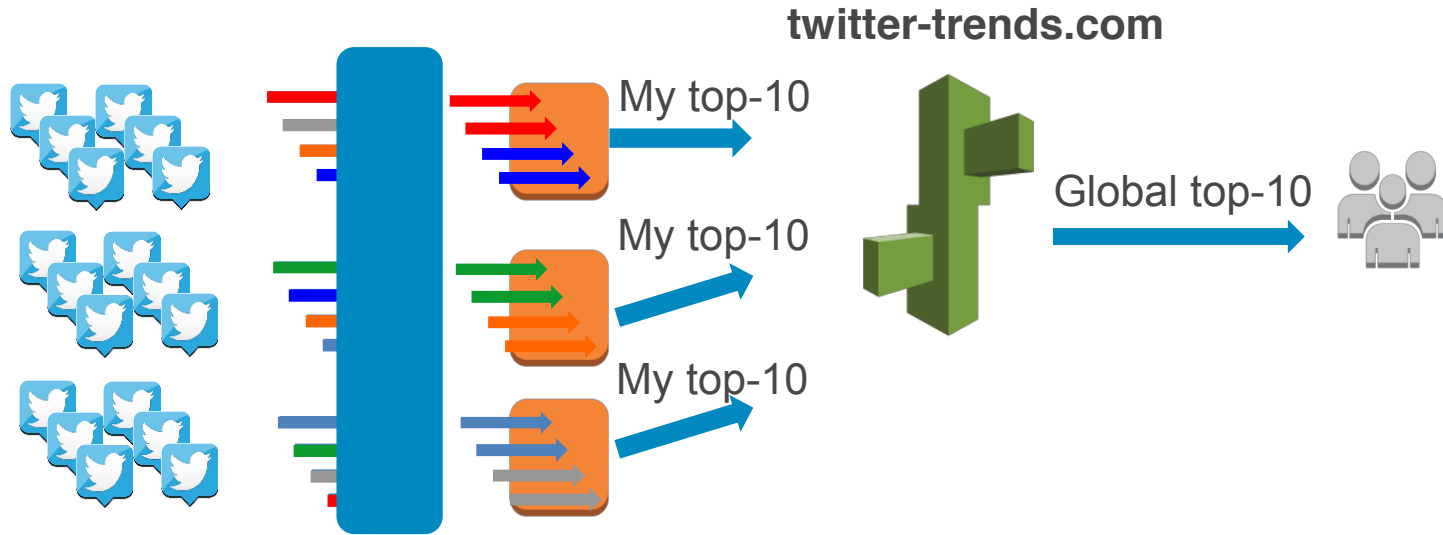
Elastic Beanstalk

twitter-trends.com

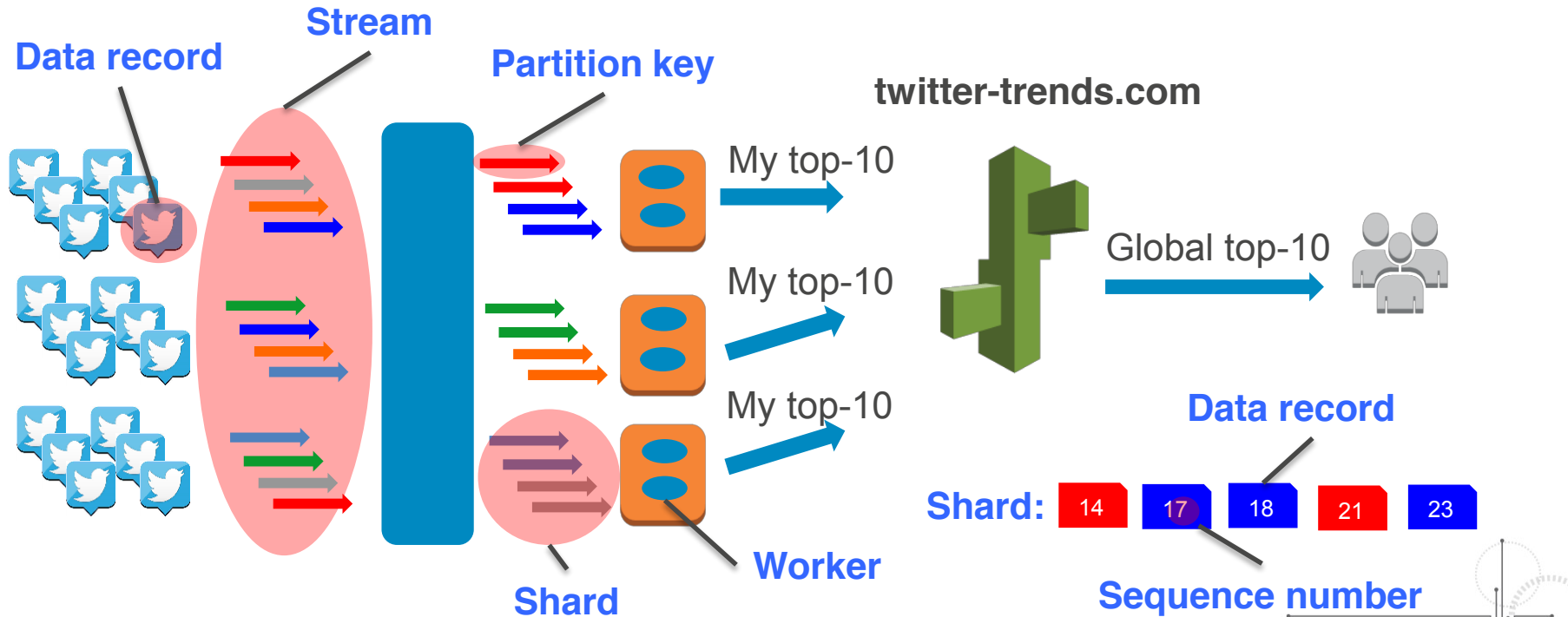
Too big to handle on one box



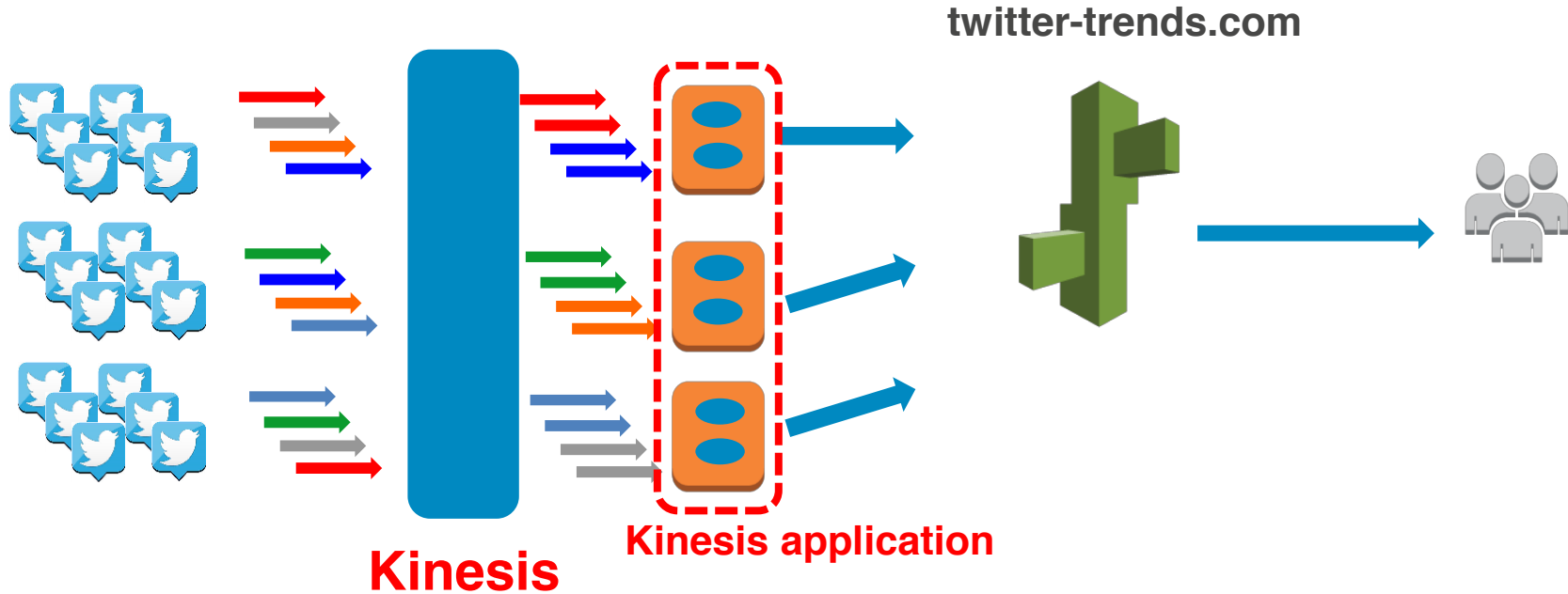
The solution: streaming map/reduce



Core concepts

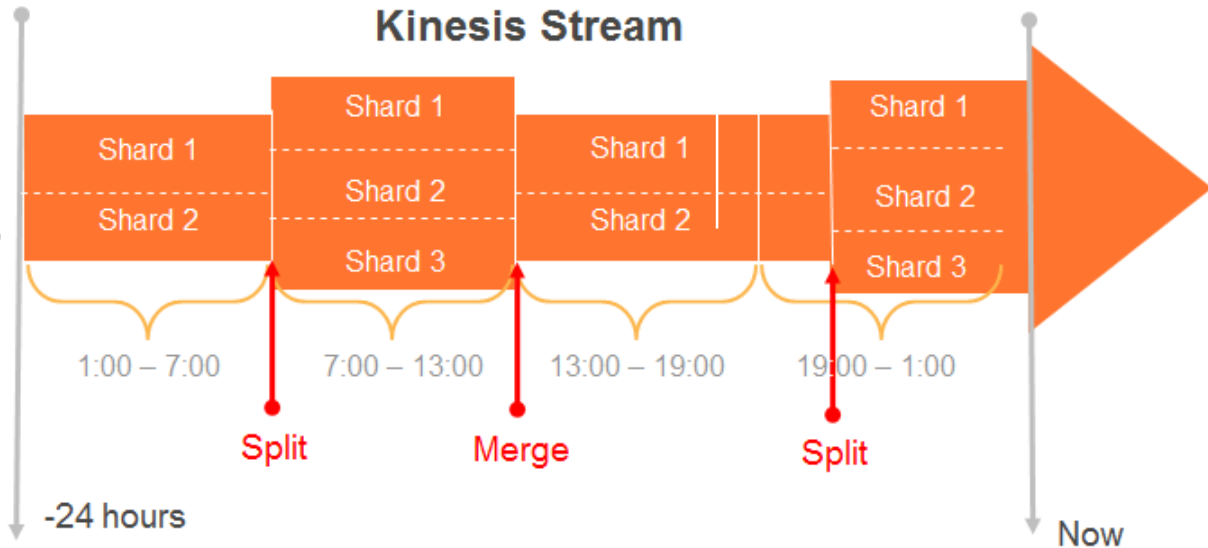


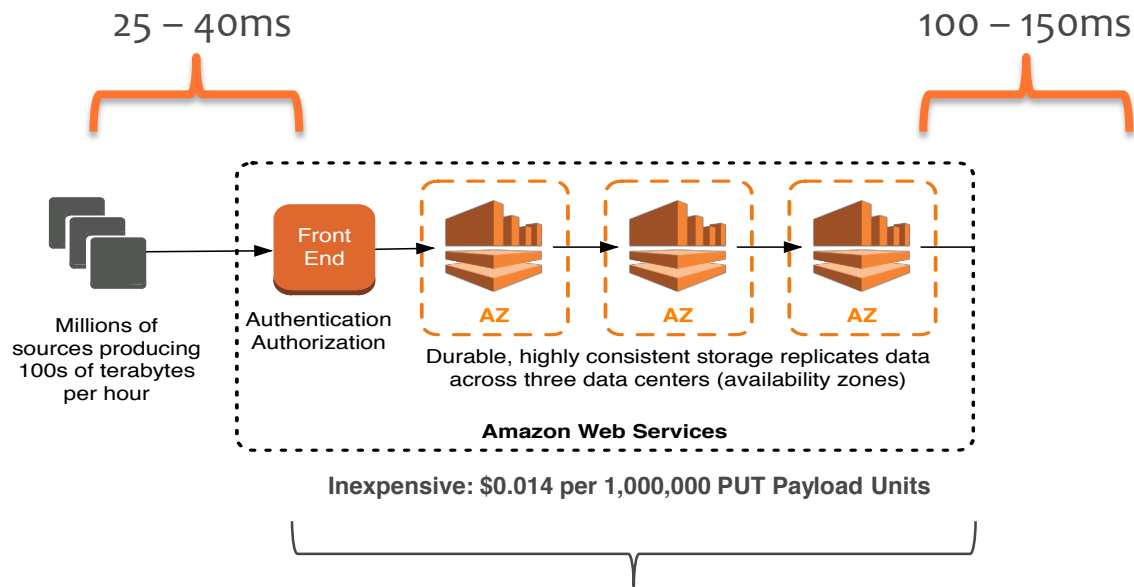
How this relates to Kinesis



Kinesis Streaming Data Ingestion

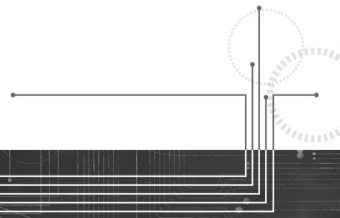
- Streams are made of **Shards**
- Each Shard ingests data up to 1MB/sec, and up to 1000 TPS
- Producers use a PUT call to store data in a Stream: `PutRecord {Data, PartitionKey, StreamName}`
- Each Shard emits up to 2 MB/sec
- All data is stored for **24 hours, 7 days** if extended retention is 'ON'
- Scale** Kinesis streams by adding or removing Shards
- Replay** data from retention period



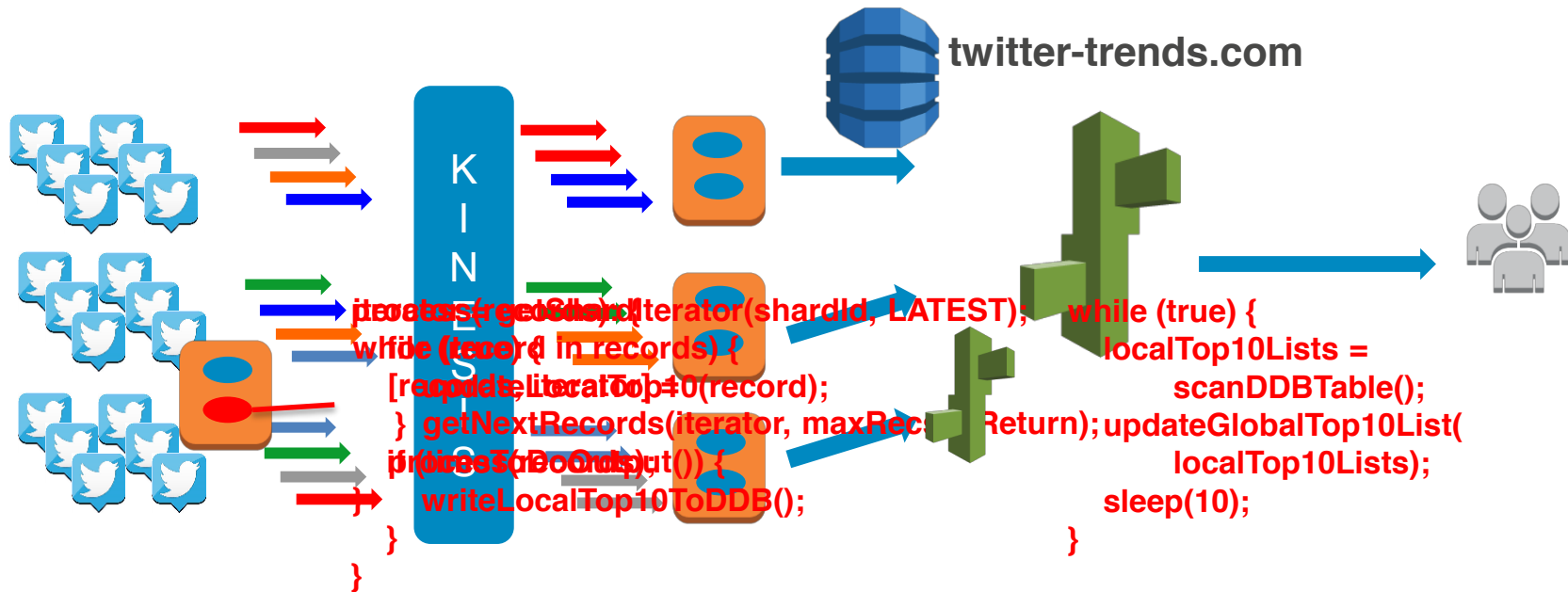


Real-Time Streaming Data Ingestion

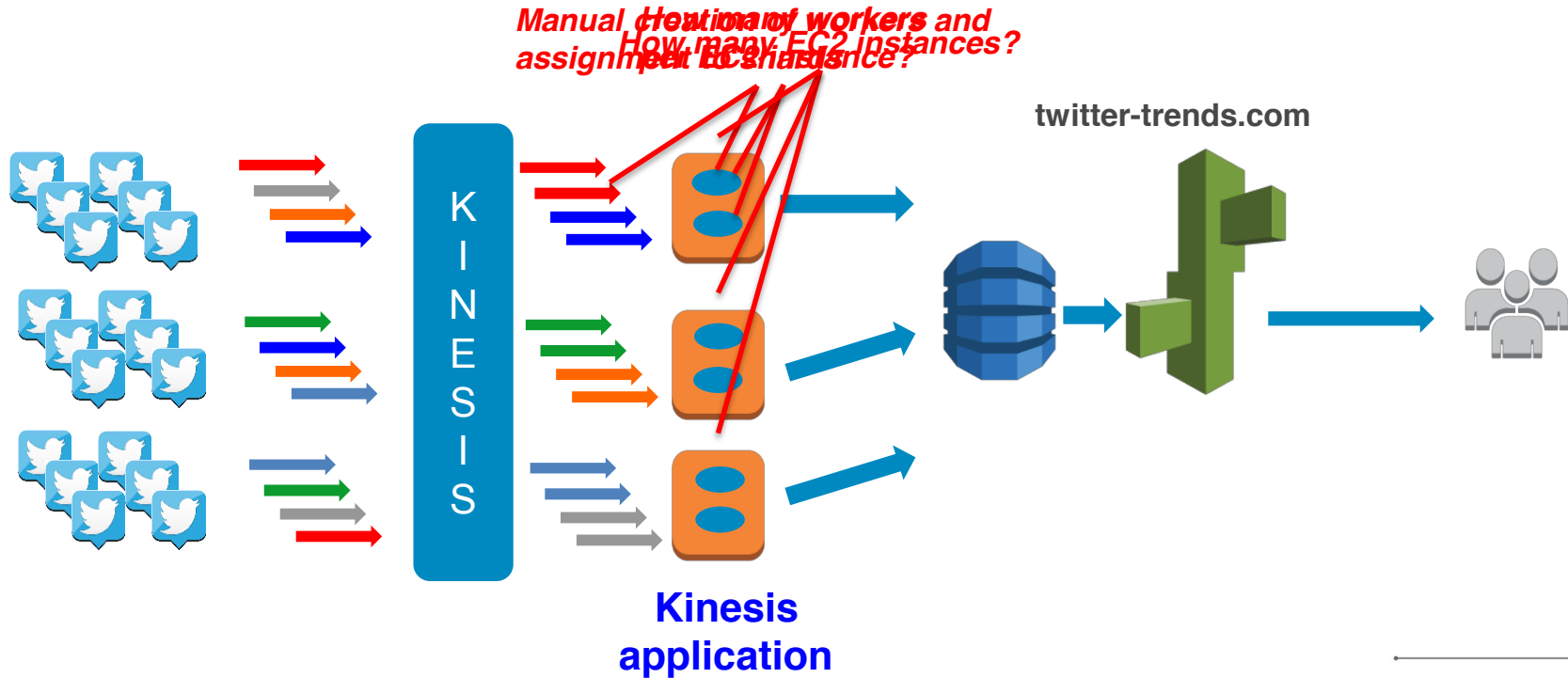
Kinesis Client Library



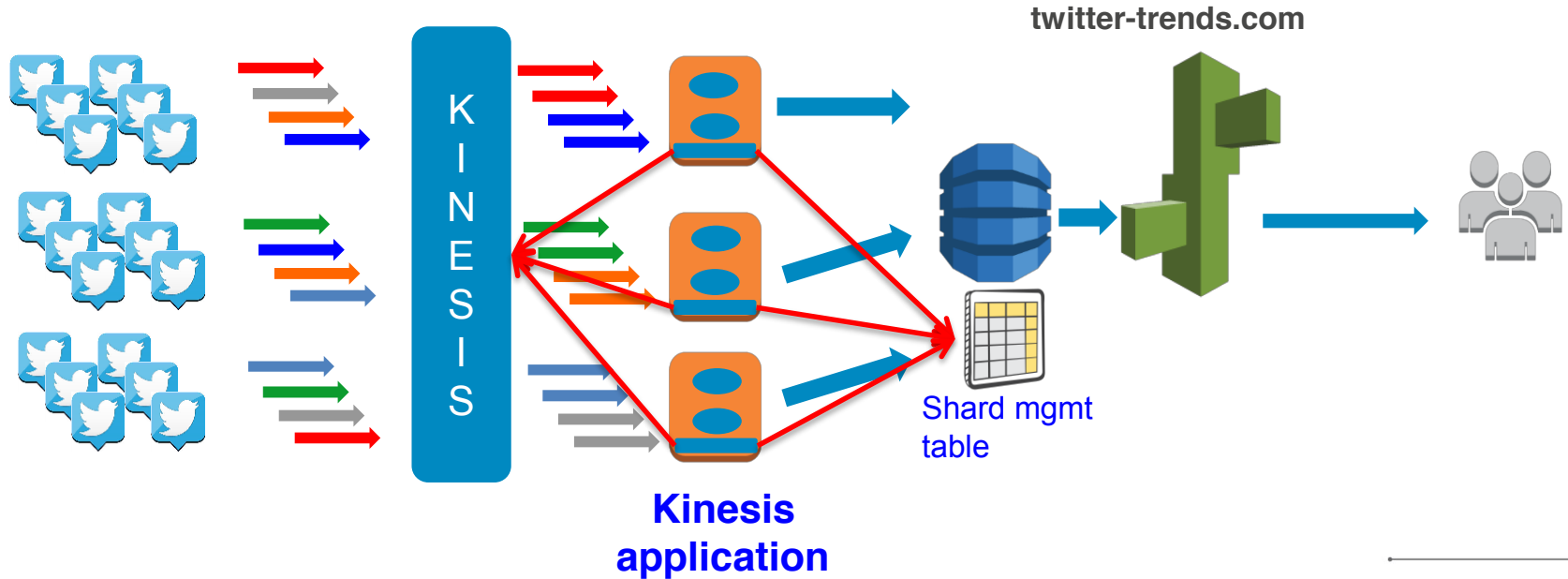
Using the Kinesis API directly



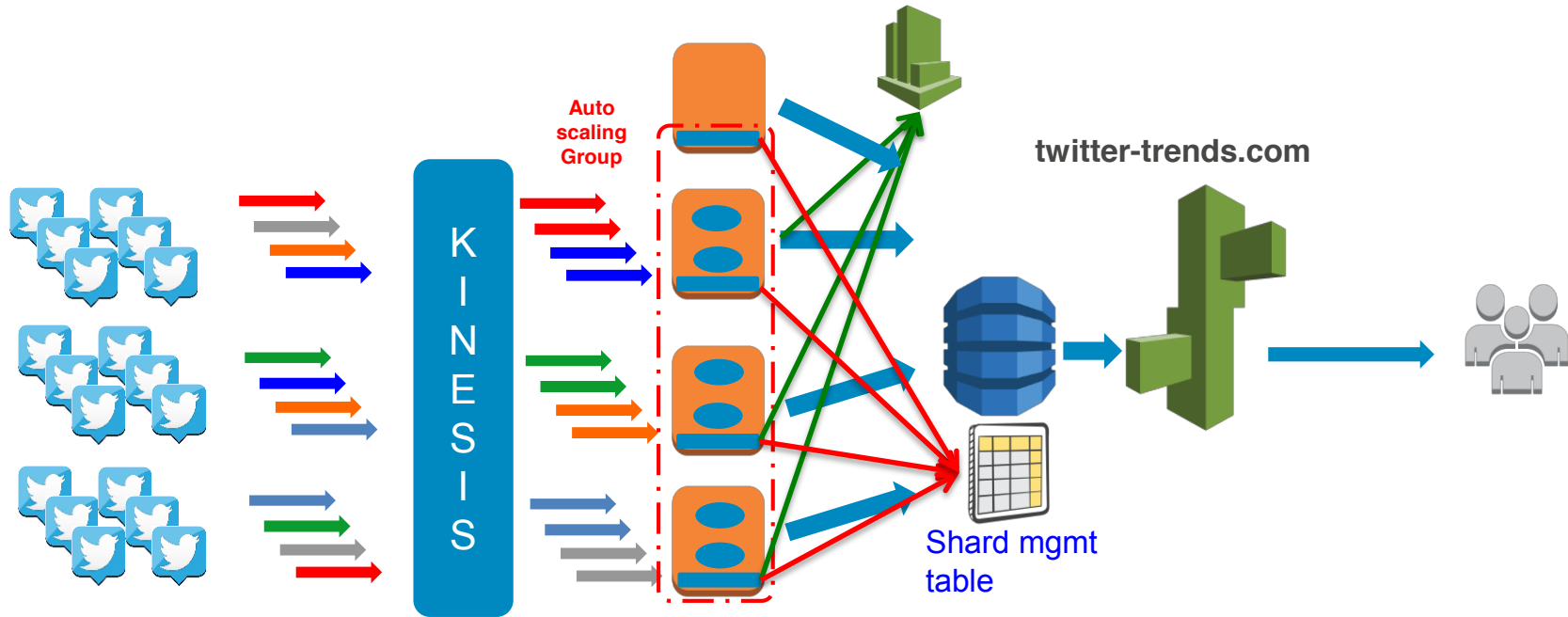
Challenges with using the Kinesis API directly



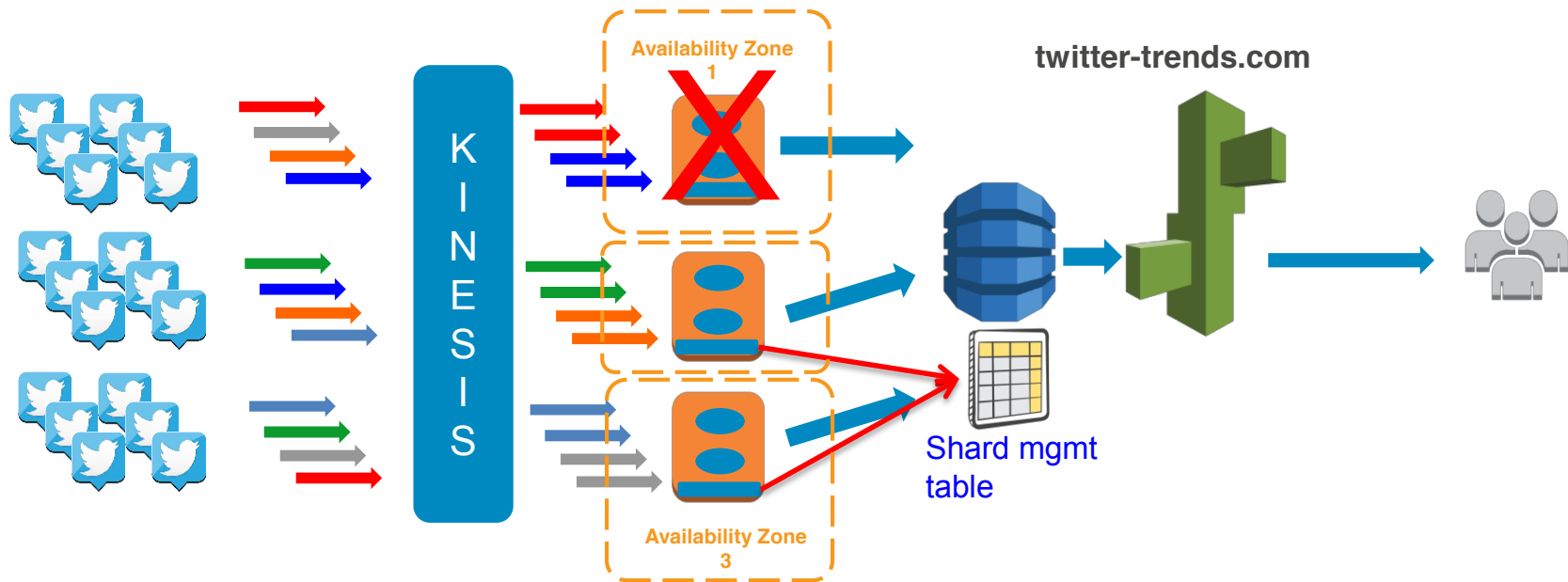
Using the Kinesis Client Library



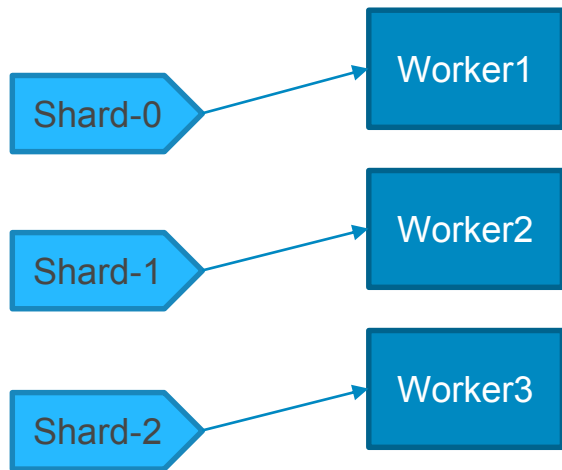
Elasticity and Load Balancing



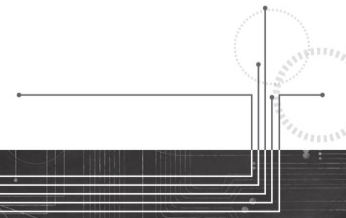
Fault Tolerance Support



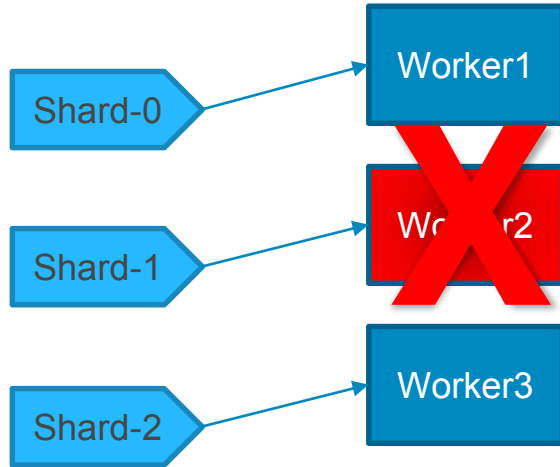
Worker Fail Over



| LeaseKey | LeaseOwner | LeaseCounter |
|----------|------------|--------------|
| Shard-0 | Worker1 | 85 |
| Shard-1 | Worker2 | 94 |
| Shard-2 | Worker3 | 76 |

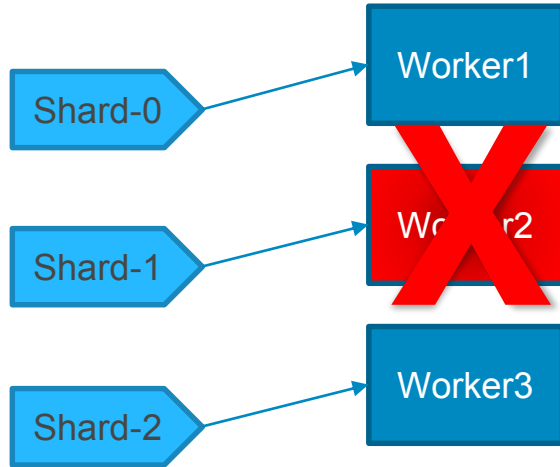


Worker Fail Over

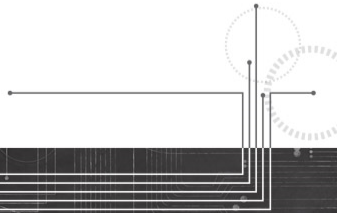


| LeaseKey | LeaseOwner | LeaseCounter |
|----------|------------|--------------|
| Shard-0 | Worker1 | 85 86 |
| Shard-1 | Worker2 | 94 |
| Shard-2 | Worker3 | 76 77 |

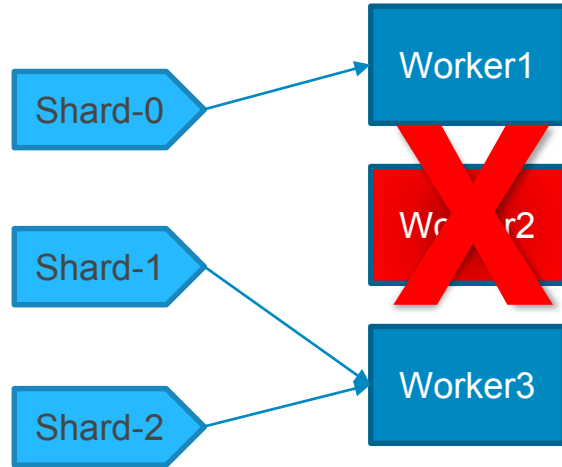
Worker Fail Over



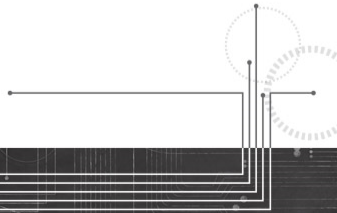
| LeaseKey | LeaseOwner | LeaseCounter |
|----------|------------|--------------|
| Shard-0 | Worker1 | 85 86 87 |
| Shard-1 | Worker2 | 94 |
| Shard-2 | Worker3 | 76 77 78 |



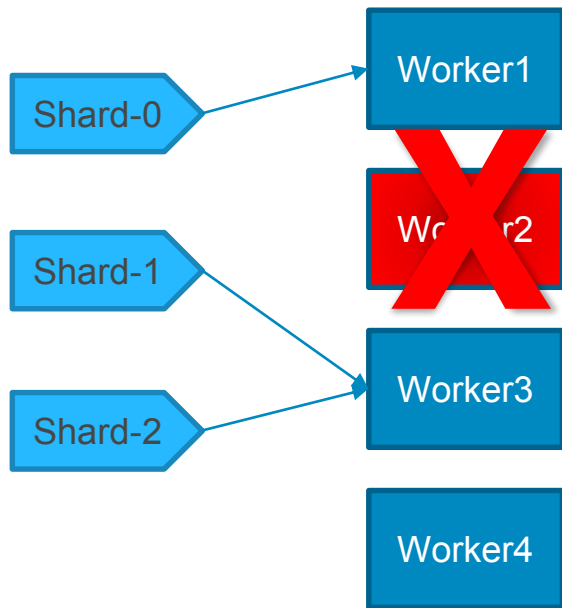
Worker Fail Over



| LeaseKey | LeaseOwner | LeaseCounter |
|----------|------------|--------------|
| Shard-0 | Worker1 | 85 86 87 88 |
| Shard-1 | Worker3 | 94 95 |
| Shard-2 | Worker3 | 76 77 78 79 |

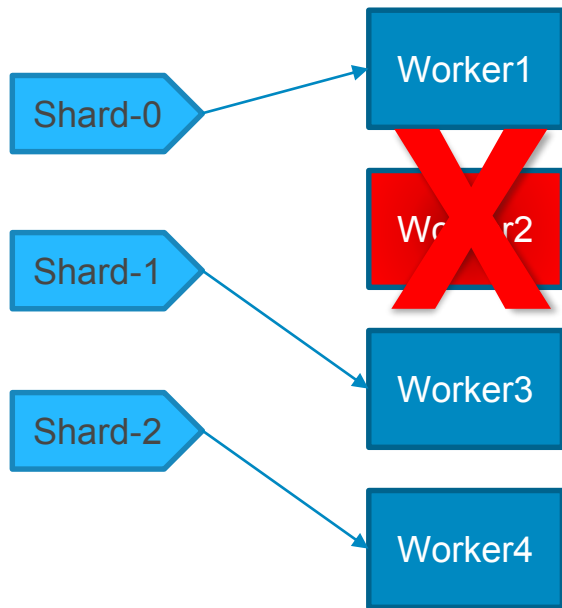


Worker Load Balancing



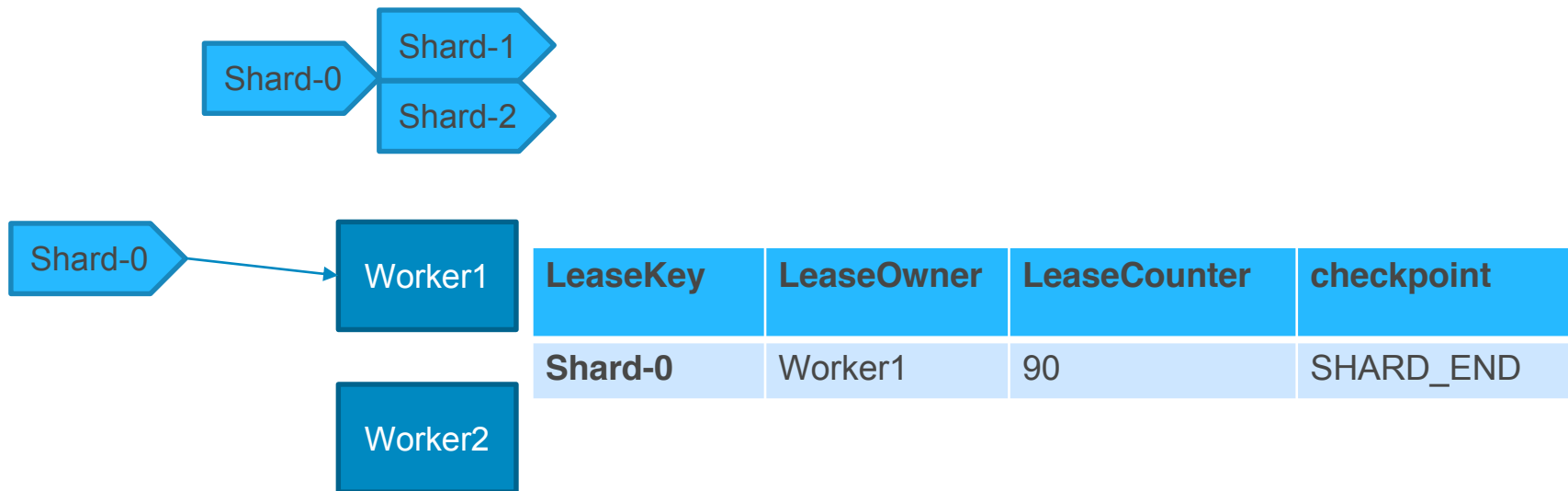
| LeaseKey | LeaseOwner | LeaseCounter |
|----------|------------|--------------|
| Shard-0 | Worker1 | 88 |
| Shard-1 | Worker3 | 96 |
| Shard-2 | Worker3 | 78 |

Worker Load Balancing

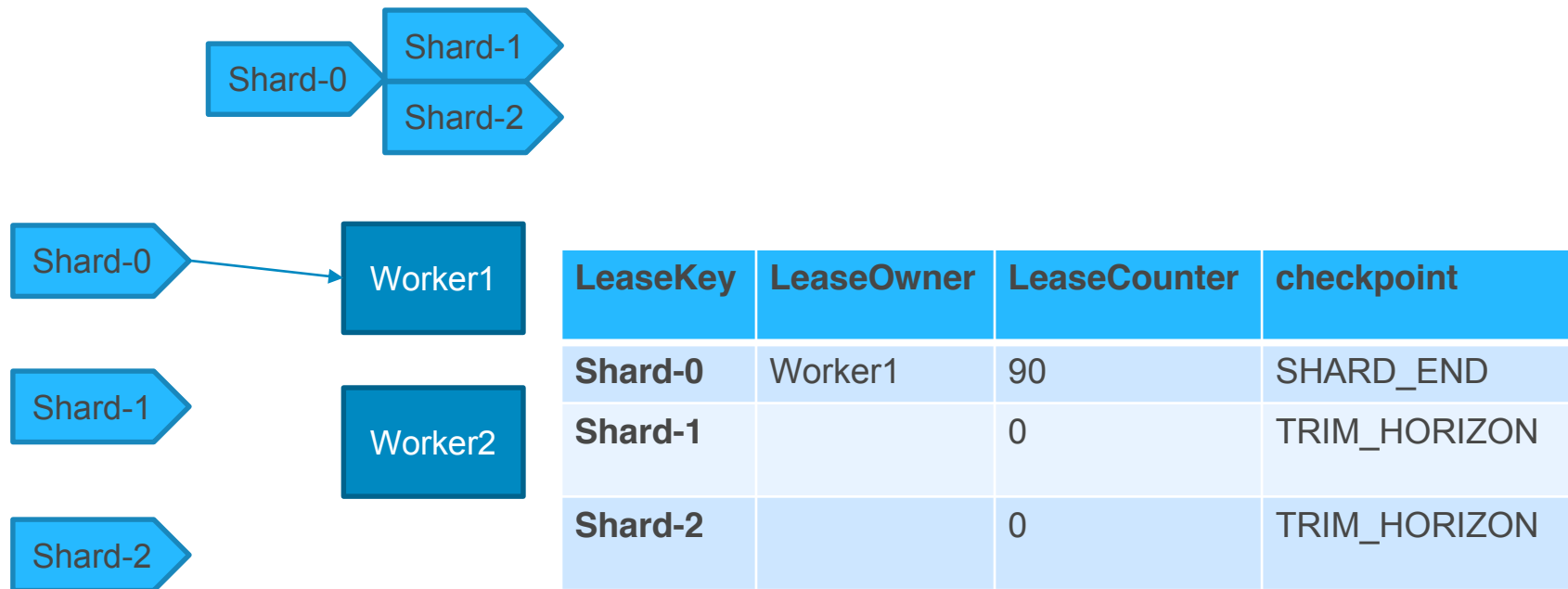


| LeaseKey | LeaseOwner | LeaseCounter |
|----------|------------|--------------|
| Shard-0 | Worker1 | 88 |
| Shard-1 | Worker3 | 96 |
| Shard-2 | Worker4 | 79 |

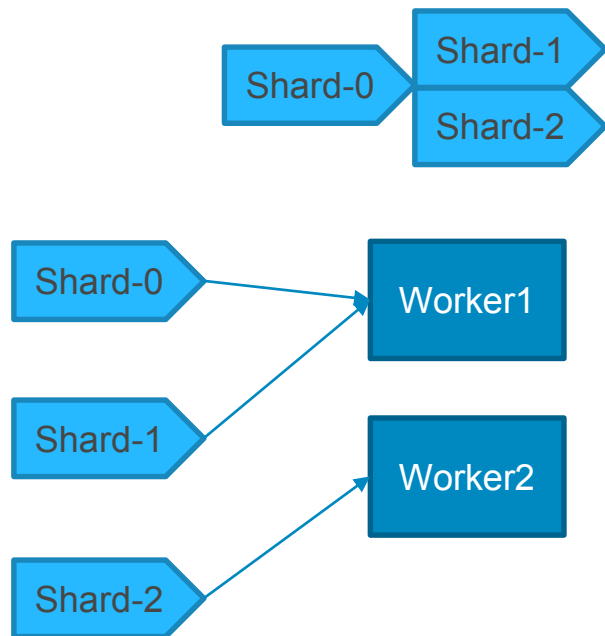
Resharding



Resharding

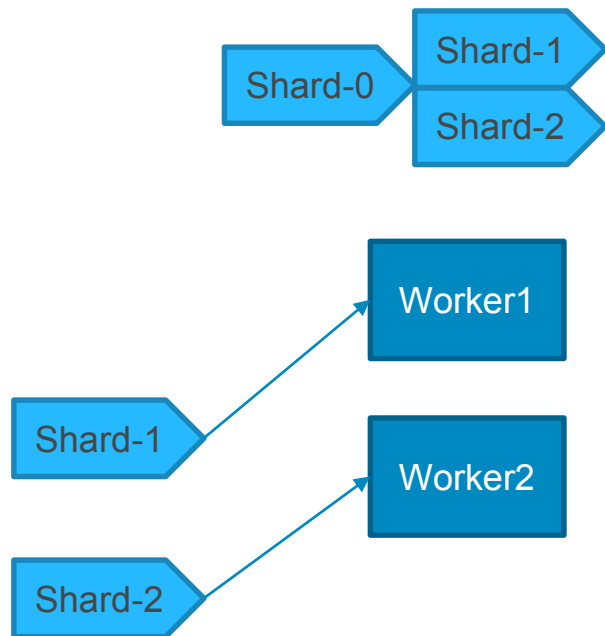


Resharding



| LeaseKey | LeaseOwner | LeaseCounter | checkpoint |
|----------|------------|--------------|--------------|
| Shard-0 | Worker1 | 90 | SHARD_END |
| Shard-1 | Worker1 | 2 | TRIM_HORIZON |
| Shard-2 | Worker2 | 3 | TRIM_HORIZON |

Resharding



| LeaseKey | LeaseOwner | LeaseCounter | checkpoint |
|----------|------------|--------------|--------------|
| Shard-1 | Worker1 | 2 | TRIM_HORIZON |
| Shard-2 | Worker2 | 3 | TRIM_HORIZON |

Putting this into production

Cost & Scale

500MM tweets/day = $\sim 5,800$ tweets/sec

2k/tweet is ~ 12 MB/sec (~ 1 TB/day)

\$0.015/hour per shard, \$0.014/million PUTS

Kinesis cost is \$0.47/hour

Redshift cost is \$0.850/hour (for a 2TB node)

Total: **\$1.32/hour**

Design Challenge(s)

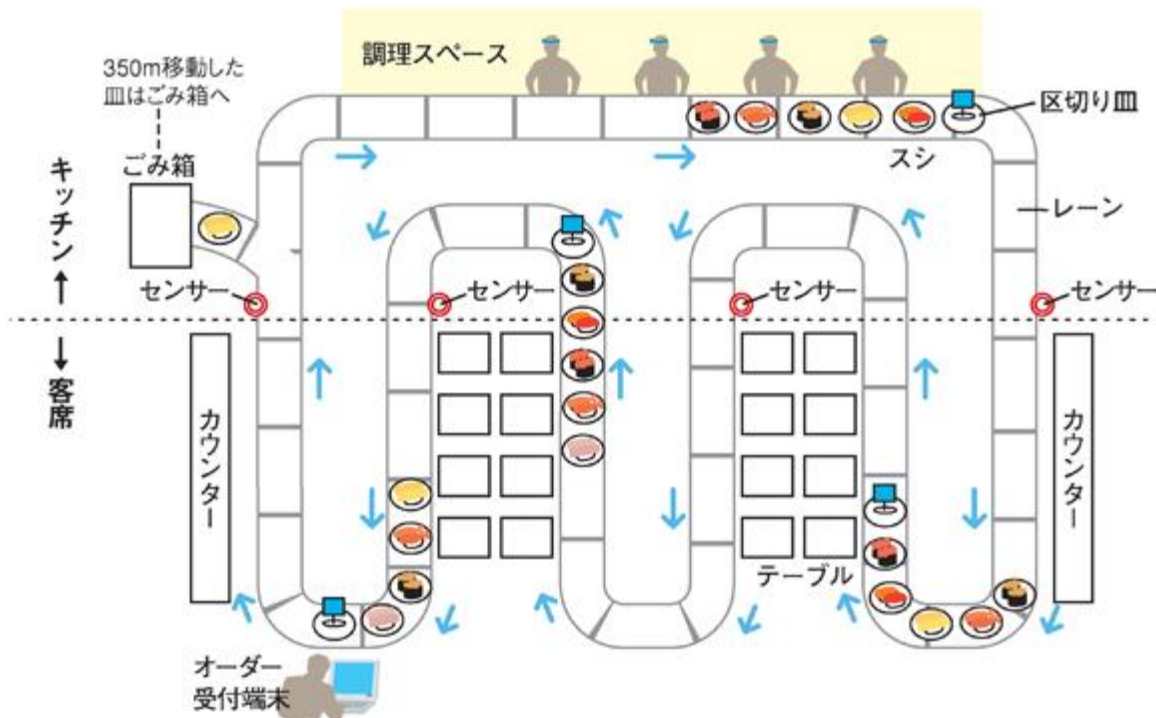
- Dynamic Resharding & Scale Out
- Enforcing Quotas (think proxy fleet with 1Ks servers)
- Distributed Denial of Service Attack (unintentional)
- Dynamic Load Balancing on Storage Servers
- Heterogeneous Workloads (tip of stream vs 7 day)
- Optimizing Fleet Utilization (proxy, control, data planes)
- Avoid Scaling Cliffs
- ...



Sushiro: Kaiten Sushi Restaurants



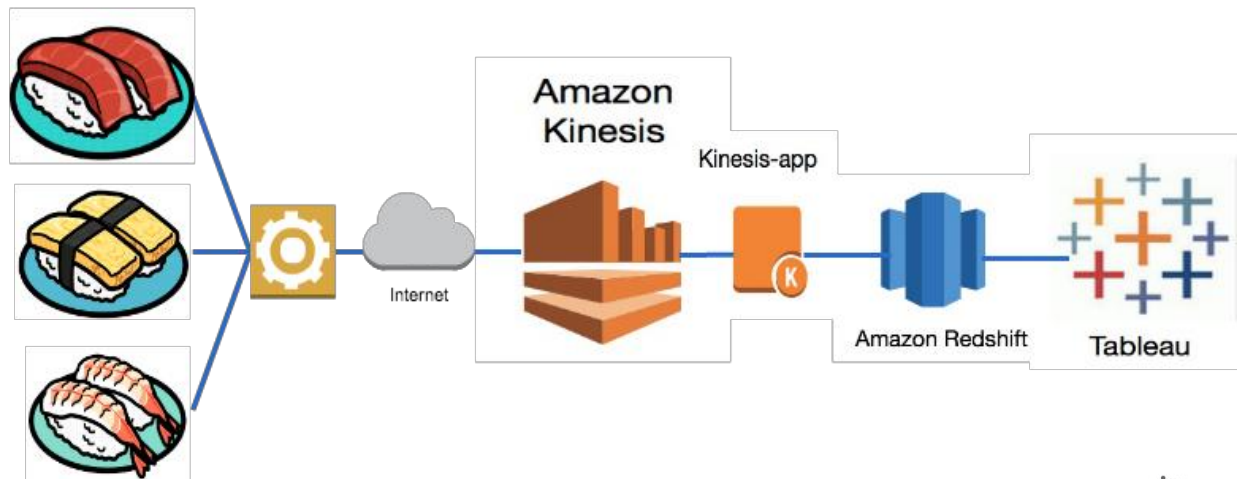
380 stores stream data from sushi plate sensors and stream to Kinesis



Sushiro: Kaiten Sushi Restaurants



380 stores stream data from sushi plate sensors and stream to Kinesis



Real-Time Streaming Data with Kinesis Streams



1 TB+/day game data
analyzed in real-time
| **Gaming**



5 billion events/wk from
connected devices | **IoT**



17 PB of game data per
season | **Entertainment**



100 billion ad
impressions/day, 30 ms
response time | **Ad Tech**



100 GB/day click streams
250+ sites | **Enterprise**



50 billion ad
impressions/day sub-50
ms responses | **Ad Tech**



17 million events/day
| **Technology**



1 billion transactions per
day | **Bitcoin**

*Streams provide a **foundational abstraction** on which to build higher level services*

Amazon Kinesis Firehose

Load massive volumes of streaming data into Amazon S3, Redshift and Elasticsearch



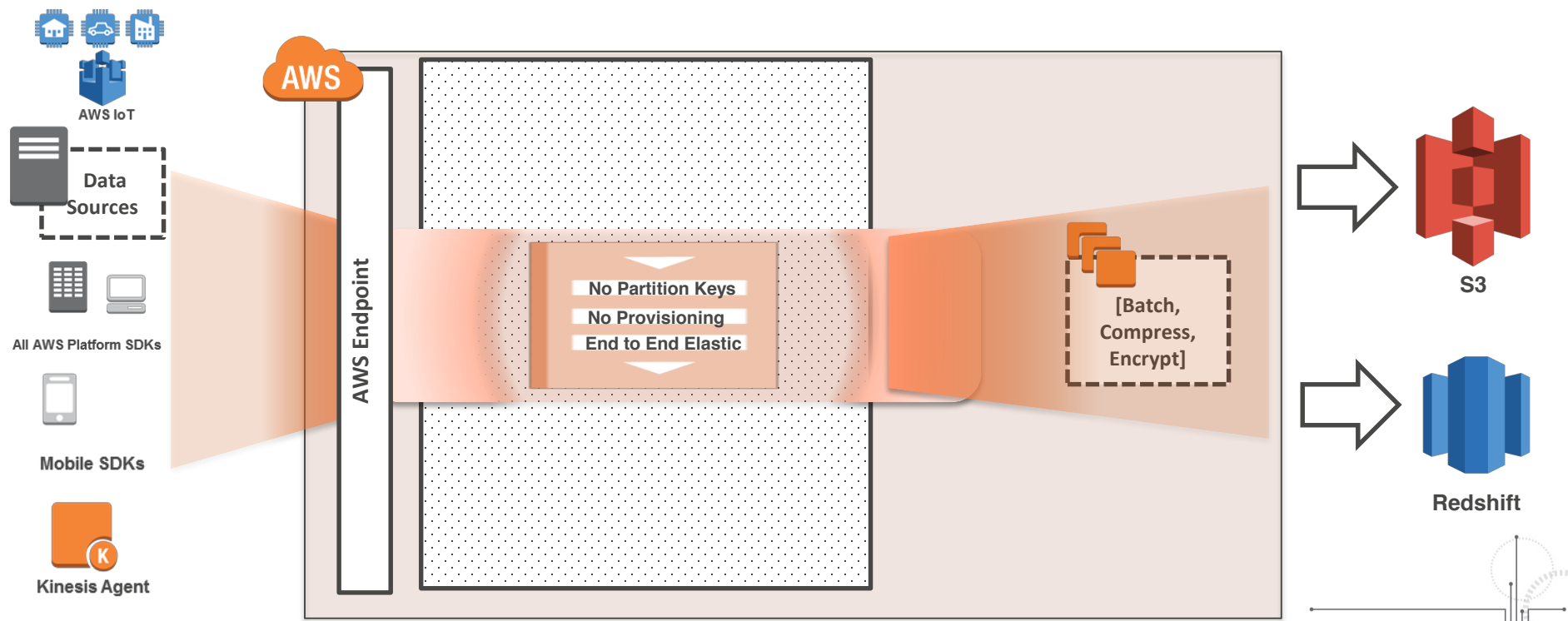
Zero administration: Capture and deliver streaming data into Amazon S3, Amazon Redshift, and other destinations **without writing an application or managing infrastructure.**

Direct-to-data store integration: Batch, compress, and encrypt streaming data for delivery into data destinations **in as little as 60 secs** using simple configurations.

Seamless elasticity: Seamlessly scales to match data throughput w/o intervention

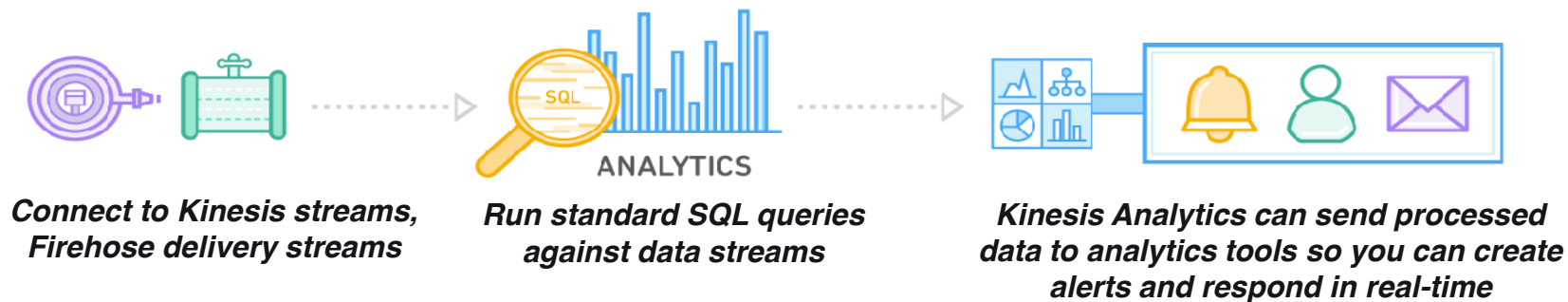
Amazon Kinesis Firehose

Fully Managed Service for Delivering Data Streams into AWS Destinations



Amazon Kinesis Analytics

Analyze data streams continuously with standard SQL



- **Apply SQL on streams:** Easily connect to a Kinesis Stream or Firehose Delivery Stream and apply ANSI standard SQL.
- **Build real-time applications:** Perform continual processing on streaming data with sub-second processing latencies
- **Easy Scalability :** Elastically scales to match data throughput

Realtime Analytics Patterns

- Simple counting (e.g. failure count)
- Counting with Windows (e.g. failure count every hour)
- Preprocessing: filtering, transformations (e.g. data cleanup)
- Alerts , thresholds (e.g. alarm on high temperature)
- Data Correlation, Detect missing events, detecting erroneous data (e.g. detecting failed sensors)
- Joining event streams (e.g. detect a hit on soccer ball)
- Merge with data in database, collect, update data conditionally

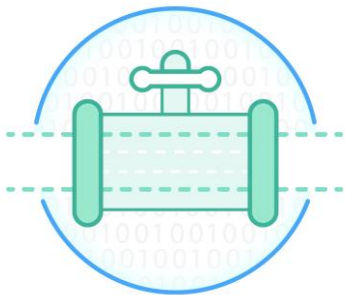
Realtime Analytics Patterns (contd.)

- Detecting Event Sequence Patterns (e.g. small transaction followed by large transaction)
- Tracking - follow some related entity's state in space, time etc. (e.g. location of airline baggage, vehicle, customer by beacon)
- Detect trends – Rise, turn, fall, outliers, complex trends like triple bottom etc., (e.g. algorithmic trading, SLA, load balancing).

Amazon Kinesis: Streaming data made easy



Services make it easy to capture, deliver and process streams on AWS



Kinesis Streams

For Technical Developers

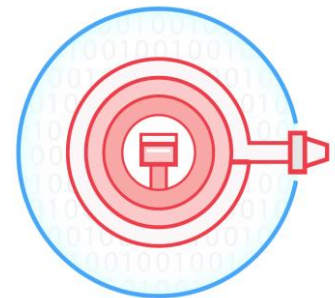
Build your own custom application to process or analyze streaming data



Kinesis Analytics

For all developers, analysts and data scientists

Easily analyze streaming data using standard SQL

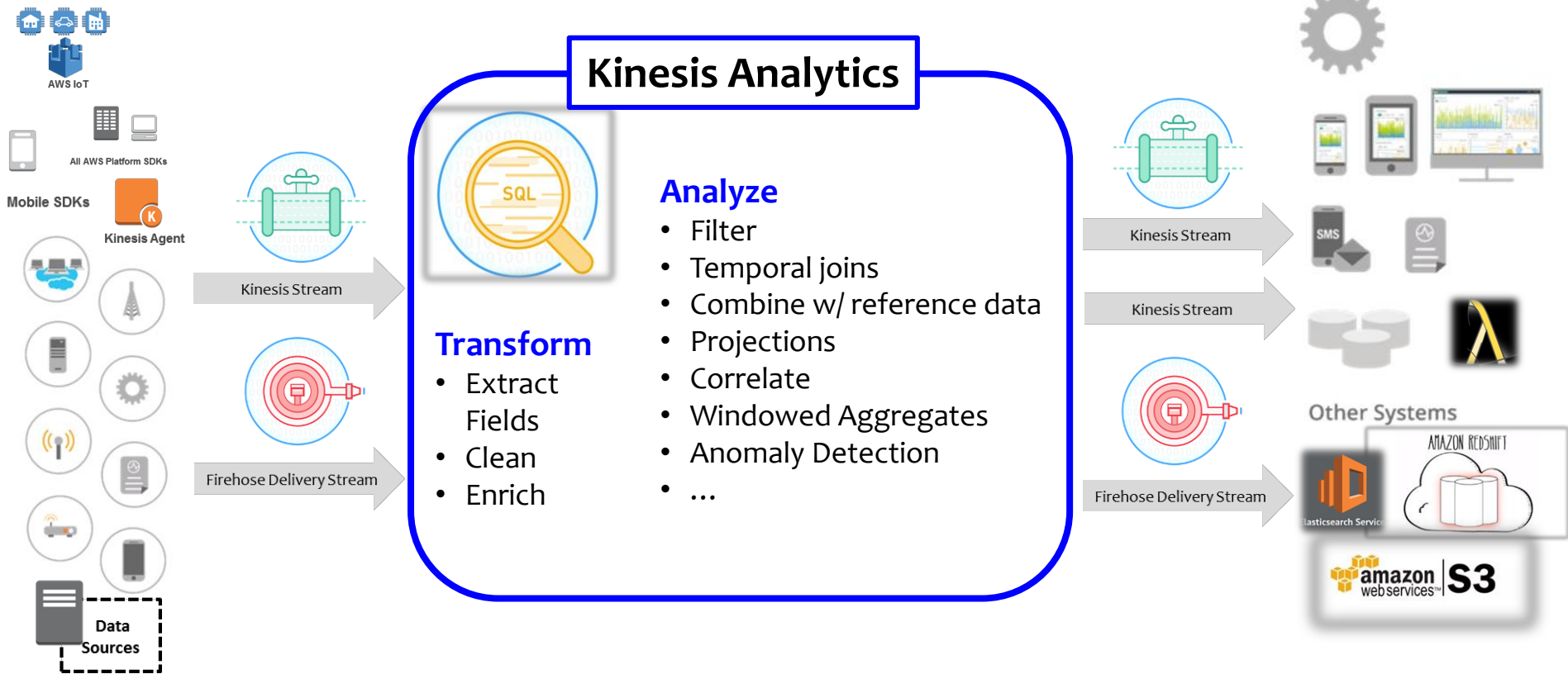


Kinesis Firehose

For all developers, data scientists, IT professionals

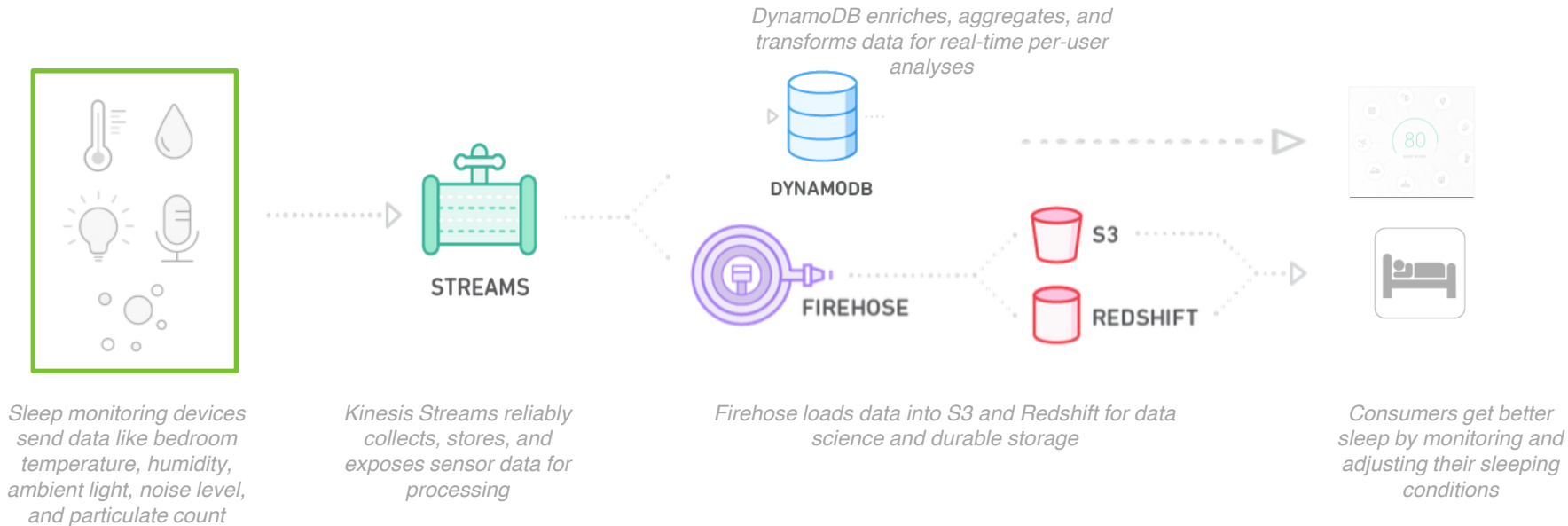
Transform and load streaming data into S3, Redshift, Elasticsearch, and more...

Stream Processing End2End

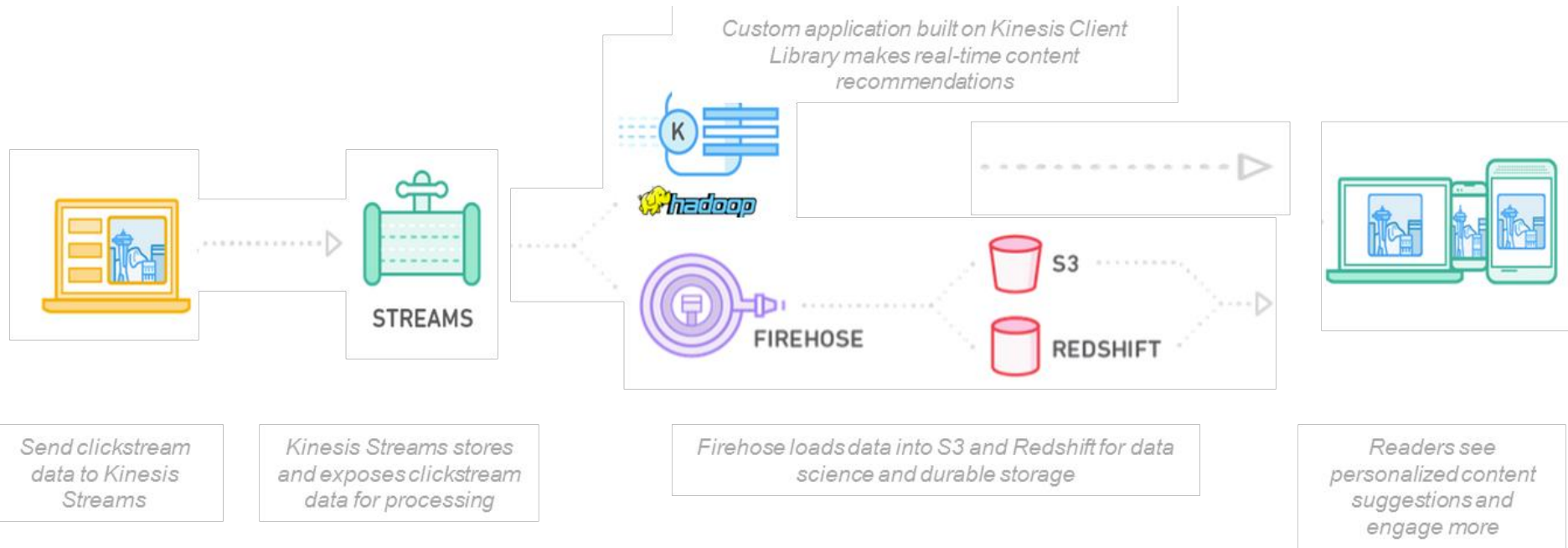


Durable ingest, repeatable processing → In stream processing → low latency delivery to persist, alert, visualize

IoT Sensors (Example: Hello Inc.)



Customer Clickstream



Closing Thoughts

Streaming data is highly prevalent and relevant;

Stream data processing is on the rise;

A key part of business critical workflows today, a powerful abstraction for building a new class of applications & data intensive services tomorrow.

A rich area for distributed systems, programming model, IoT, and new service(s) research.

Questions

